

1	ROADWAY SURFACE CONDITION		CONTRIBUTING CIRCUMSTANCES - DRIVERS, PEDALCYCLISTS OR PEDESTRIANS (NO MORE THAN THREE PER UNIT)		27
	1 Dry	6 Oil	1 Under Influence of Alcohol	35 Hitchhiking	28
2	WEATHER		2 Under Influence of Drugs	36 Failure to Use Xwalk	
	2 Overcast	6 Sleet / Hail / Freezing Rain	3 Exceeding Stated Speed Limit	40 Operating Handheld Cell Phone	
3	3 Raining	7 Severe Crosswind	4 Exceeding Reas. Safe Speed	41 Operating Hands-Free Cell Phone	
	4 Snowing	8 Blowing Sand / Dirt	5 Did Not Grant R/W to Vehicle	42 Operating Other Electronic Devices (Computer, Navigation, etc.)	
4	5 Fog / Smog / Smoke	9 Other	6 Improper Passing	44 Smoking	
	LIGHT CONDITIONS		7 Following Too Closely	45 Eating or Drinking	
4a	1 Daylight	6 Dark - No Street Lights	9 Failing to Signal	46 Reading or Writing	
	2 Dawn	7 Other*	10 Improper Turn/Merge	47 Grooming	
5	3 Dusk	8 Dark - Unknown Lighting	14 Apparently Asleep or Fatigued	50 Distractions Outside Vehicle	
	4 Dark - Street Lights On	9 Unknown	15 Improper Parking Location	51 Unknown Distraction	
6	WORK ZONE LOCATION		16 Operating Defective Equipment	53 Lost in Thought / Day Dreaming	
	4 Within Work Zone	5 In External Traffic Backup Caused from Work Zone	17 Other Contributing Circ Not Listed	54 Distracted by Other Occupant	
7	WORK ZONE TYPE		18 None	55 Distracted by Adjusting Vehicle Cntrls	
	1 Construction	3 Utility	19 Improper Signal	56 Other Distractions	
8	2 Maintenance	9 Work Zone Type Unknown	20 Improper U-Turn	60 Disregard Traffic Sign and Signals	
	LOCATION CHARACTER (ONLY IF APPLICABLE)		21 Light Violation: No Lights/Fail to Dim	62 Apparently Emotional (Depressed, Angry, Disturbed, etc.)	
9	1 Parking Lot	7 Ferry Dock	22 Did Not Grant R/W to Non Motorist	63 Physically Impaired	
	2 Bridge / Overpass	8 School Zone	24 Improper Backing	64 Racing	
10	3 Underpass / Tunnel	9 Playground Zone	30 Disregard Flagger / Officer	65 Operating Reckless or Aggressively	
	4 Rest Area / Turn Out	0 RR Crossing	31 Apparently Ill	66 Overcorrecting / Oversteering	
11	5 Shopping Mall / Plaza	A Other*	33 Had Taken Medication		
	6 Park & Ride Lot		34 Non Motorist on Wrong Side of Road		
12	ROADWAY CHARACTER		VEHICLE ACTIONS (ONE PER VEHICLE)		29
	1 Straight & Level	6 Curve & Grade	1 Going Straight Ahead	13 Legally Parked, Occupied	30
2 Straight & Grade	7 Curve at Hill Crest	2 Overtaking and Passing	14 Legally Parked, Unoccupied		
13	3 Straight at Hill Crest	8 Curve in Sag	3 Making Right Turn	15 Backing	
	4 Straight in Sag	9 Unknown	4 Making Left Turn	16 Going Wrong Way on Divided Highway	
14	5 Curve & Level		5 Making U-Turn	17 Going Wrong Way on Ramp	
	HAZARDOUS MATERIALS (IDENTIFY IN NARRATIVE)		6 Slowing	18 Going Wrong Way on One-Way Street or Road	
15	1 Hazmat Transported - Not Released		7 Stopped for Traffic	19 Other*	
	2 Hazmat Transported - Released		8 Stopped at Signal or Stop Sign	20 Changing Lanes	
16	TRAFFIC CONTROL		9 Stopped in Roadway	21 Illegally Parked, Occupied	
	1 Signals	10 Ramp Meter Signal	10 Starting in Traffic Lane	22 Illegally Parked, Unoccupied	
17	2 Stop Sign	11 Pvmr Mrkg - Bicycle	11 Starting From Parked Position	23 Negotiating a Curve	
	3 Yield Sign	12 Pvmr Mrkg - Pedestrian	12 Merging (Entering Traffic)		
18	4 Flashing Red	13 Pvmr Mrkg - Railroad	VEHICLE CONDITION (NO MORE THAN THREE PER VEHICLE)		32
	5 Flashing Amber	14 Pvmr Mrkg - School Zone (excluding edge line)	1 Defective Brakes	9 Headlights Glaring	
19	POSTED SPEED		2 Defective Headlights	10 Other Lights / Reflectors Insufficient	
	MILES PER HOUR FOR EACH VEHICLE INVOLVED		3 Defective Rear Lights	11 Other Defects*	
20	TYPE OF ROADWAY		4 Tires Worn or Smooth	12 No Defects	
	1 One Way	7 Alley	5 Tires Punctured or Blown	13 Motorcycle - Lights Off	
21	2 Two Way - Undivided	8 Center-Two Way Left Turn Lane	6 Lost a Wheel	14 Equipped with Studded Tires	
	3 Two Way - Divided, with Barrier	9 Driveway	7 Defective Steering Mechanism	15 Motorcycle Windshield Installed	
22	4 Two Way - Divided, no Barrier	0 Unknown	8 Power Failure	16 Truck / Trailer Safety Inspection	
	5 Reversible Road	A Other*	DIRECTION OF MOVEMENT (INDICATE BY NUMBER THE "FROM" AND "TO" MOVEMENT)		
23	6 Interchange Ramp		9 Vehicle Stopped	0 Vehicle Backing	
	ROADWAY SURFACE TYPE				
24	1 Concrete	5 Dirt	EMERGENCY VEHICLE USE		33
	2 Blacktop	6 Other*	1 Non-Emergency, Non-Transport	2 Non-Emergency Transport	34
25	3 Brick or Wood Block	9 Unknown	3 Emergency Operation, Warning Equipment Not Used	4 Emergency Operation, Warning Equipment Used	
	4 Gravel		5 Not Applicable	6 Unknown	
26	VEHICLE CLASSIFICATION (ONLY IF APPLICABLE)		UNIT IMPAIRMENT		35
	1 Trailer w/GVWR of 10,001 lbs. or more, if GVWR of combined vehicle(s) is 26,001 lbs. or more - CDL required.	1 - Impaired by alcohol			
27	2 Single vehicle w/GVWR of 26,001 lbs. or more; or any school bus regardless of size - CDL required.	2 - Impaired by drugs			
	3 Single vehicle of 26,000 lbs. or less, designed to carry 16 passengers or more; or any vehicle regardless of size which requires a HAZ MAT Placard - CDL required.	3 - Impaired by alcohol and drugs			
28	4 Commercial vehicle transporting 16 passengers or less - No CDL endorsement required.	4 - Not Impaired			
		5 - Unknown			
29	PEDESTRIAN / PEDALCYCLIST WAS USING:		DRE REQUESTED		36
	1 Sidewalk	5 Unmarked X Walk	1 - DRE Requested and Assisted	2 - DRE Requested, Not Available	
30	2 Walkway	6 Other*	3 - DRE Not Requested		
	3 Shoulder	7 Designated Bike Route	ALCOHOL RESULT		
31	4 Marked X Walk	8 Roadway	1 - Test Not Given	2 - Test Result Pending	
	PEDESTRIAN / PEDALCYCLIST CLOTHING VISIBILITY		3 - Test Refused	4 - Unknown	
32	1 Dark	4 Retro - Reflective	ACTUAL ALCOHOL RESULT IN 100's		
	2 Light	5 Other Reflective Apparel* - Shoes, Patches			
33	3 Mixed				
	PEDESTRIAN ACTION (ONE PER UNIT)				
34	1 Xing at Intersection with Signal	11 Walking on Rdwy Shldr Opposite Traffic			
	2 Xing at Intersection Against Signal	12 Standing or Working in Roadway			
35	3 Xing at Intersection - No Signal	13 Pushing or Working on Vehicle			
	4 Xing at Intersection - Diagonally	14 Playing in Roadway			
36	5 From Behind Parked Vehicle	15 Lying in Roadway			
	6 Xing - Non Intersection - No X Walk	16 Not in Roadway			
37	7 Xing - Non Intersection - In X Walk	17 All Other Actions*			
	8 Walk'g in Roadway with Traffic	18 Fell or Pushed Into Path of Vehicle			
38	9 Walk'g in Roadway Opposite Traffic	19 At Intersection Not Using Crosswalk			
	10 Walk'g on Roadway Shoulder with Traffic				
39	PEDALCYCLIST ACTION (ONE PER UNIT)				
	43 Xing Diagonally	47 Cyclist Turned Into Path of Vehicle - Same Direction			
40	44 Riding with Traffic	48 Cyclist Turned Into Path of Vehicle - Opposite Direction			
	45 Riding Against Traffic	49 All Other Actions*			
41	46 Fell or Pushed Into Path of Vehicle	50 Xing or Entering Trafficway			

INSTRUCTIONS

This Police Traffic Collision Report is designed to use computer technology to read and record your printed responses. To ensure accuracy, please follow these instructions when completing the report.

When the information requested is not available or not applicable, leave that portion of the report blank.

Print in block capital letters using a black ball-point pen with a medium tip; do not use a pencil or felt-tip pen. Please follow the examples below:

ABCDEFGHIJKLMN OPQRSTUVWXYZ 1234567890

Note: sevens and zeros should not be crossed

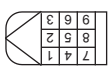
Items requiring a box to be marked should be filled in as follows:

RIGHT
 WRONG

When the information requested is not available or not applicable, leave that portion of the form blank. Enter the pre-printed REPORT NO. found at the top right of Part A, on all subsequent pages. Include the REPORT NO. if you are providing exchange of information to individuals involved.

If applicable to your jurisdiction, enter the Case # on all pages.
 Use the Unit #1 section of Part A to capture information on motor vehicle drivers or pedalcyclists.
 Use the Unit #2 section of Part A to capture information on motor vehicle drivers, pedalcyclists, pedestrians or property owners.
 Use the applicable Status codes to further describe pedestrians or pedalcyclists involved.
 Use the Additional Persons Involved section of Part B to capture information on vehicle passengers or witnesses only.
 Use the Supplemental Police Traffic Collision Report to capture information on additional units.

USE THE FOLLOWING CODES ON THE COMMERCIAL MOTOR CARRIER PORTION OF THE REPORT.		
VEHICLE TYPE	CARGO BODY TYPE	NAME SOURCE (CARRIER)
1 Bus 2 Single-unit Truck; 2 axle, 6 tires 3 Single-unit Truck; 3 or more axles 4 Truck/Trailer 5 Truck Tractor (Bob-tail) 6 Tractor/Semi-Trailer 7 Tractor/Doubles 8 Tractor/Triples 9 Other/Cannot Classify	1 Bus 2 Van/Enclosed Box 3 Cargo Tank 4 Flatbed 5 Dump 6 Concrete Mixer 7 Auto Transporter 8 Garbage/Reuse 9 Other	1 Side of Vehicle 2 Shipping Papers 3 Driver 4 Log Book

USE THE FOLLOWING CODES FOR STATUS, SEAT POSITION, AIRBAG, RESTRAINT SYSTEMS, EJECTION, HELMET USE AND INJURY CLASS				
STATUS OF PEDESTRIAN/ PEDALCYCLIST	SEAT POSITION	AIRBAG	RESTRAINT SYSTEMS	EJECTION
1 Bicyclist 2 Tricyclist 3 Person on Foot 4 Roller Skater / Skateboarder 5 Non-Motorized Wheelchair 6 Motorized Wheelchair 7 Flagger 8 Roadway Worker 9 Emergency Response Personnel 0 Other	 1 Driver's Foot 2 Driver's Seat 3 Driver's Side 4 Driver's Rear 5 Passenger's Side 6 Passenger's Rear 7 Passenger's Seat 8 Passenger's Foot 9 Other	1 Not Airbag Equipped 2 Not Deployed 3 Deployed - Front 4 Deployed - Side 5 Deployed - Other 6 Deployed - Combination 7 Unknown	1 No Restraints Used 2 Lap Belt Used 3 Shoulder Belt Used 4 Lap & Shoulder Belt Used 5 Unknown 6 Child Restraint 7 Forward Facing Child Restraint 8 Rear Facing Child Restraint 9 Unknown 0 Type Unknown	1 Not Ejected 2 Partially Ejected 3 Totally Ejected 4 Unknown 5 DOT Compliant Motorcycle Helmet 6 Non DOT Compliant Motorcycle Helmet 7 Unknown if DOT Compliant Motorcycle Helmet 8 Other

* DESCRIBE IN THE NARRATIVE:

INJURY CLASS	GENDER CODES
1 No Apparent Injury 2 Dead at Scene 3 Dead on Arrival 4 Died at Hospital 5 Suspected Serious Injury 6 Suspected Minor Injury 7 Possible Injury	M MALE F FEMALE O OTHER



STATE OF WASHINGTON

POLICE TRAFFIC COLLISION REPORT OVERLAY

3000-345-359 (R11/18)

① UNIT #1
 ② UNIT #2
 * DESCRIBE IN THE NARRATIVE